



Learn to Program with Minecraft Plugins: Create Flaming Cows in Java Using CanaryMod

By Andy Hunt

The Pragmatic Programmers. Paperback. Book Condition: new. BRAND NEW, Learn to Program with Minecraft Plugins: Create Flaming Cows in Java Using CanaryMod, Andy Hunt, The first edition of this book used the Bukkit modding server and library, which was taken down due to a legal dispute in September 2014. This new edition has been completely revised to replace Bukkit with the CanaryMod library. The bestselling, kid-tested book for Minecraft is now updated for CanaryMod! Write your own Minecraft plugins and watch your code come to life with flaming cows, flying creepers, teleportation, and interactivity. Add your own features to the Minecraft game by developing Java code that "plugs in" to the server. You'll manipulate and control elements in the 3D graphical game environment without having to write tons of code or learn huge frameworks. No previous programming experience necessary. Expand your Minecraft experience! You'll learn how to write Java code and build plugins for your own Minecraft servers using the popular Java programming language. This new edition has been completely revised to use the freely-available CanaryMod library. You'll create plugins that can change blocks from air to stone, or spawn cows and creepers. You'll write plugins that react to game...



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This is an amazing book that I actually have actually read through. I am quite late in start reading this one, but better then never. You will not truly feel monotony at anytime of the time (that's what catalogs are for concerning should you ask me).

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